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Prague / Wrocław

https://kornel.me

/lekterable

/in/lekterable

LANGUAGES

- Polish - Native
- English - Advanced

SKILLS

- AI-Native Development
- Agentic Workflows
- Product Engineering
- Web & Mobile Apps
- Engineering Leadership

STACK & TOOLS

- TypeScript
- React
- Next.js
- React Native
- Expo
- Node.js
- Vercel
- AWS
- Claude Code
- Codex
- Cursor
- Grok Bot
- MCP
- LLM APIs
- Docker
- Self-hosting

KORNEL DUBIENIECKI

TECHNICAL LEAD / SOFTWARE ENGINEER

I am a software engineer with over 8 years of experience who has worked in companies of all sizes from big corps through scale-ups to early-stage start-ups.

My current focus is on AI-native product development, helping engineering teams adopt AI tooling and agentic workflows, and building strong developer communities.

EXPERIENCE (+8 YEARS)

TECHNICAL LEAD
Kornel.me · Self-employed
Jul 2019 - Present · 7 yrs 5 mos

AMBASSADOR
Cursor / SpaceXAI · Part-time
Apr 2026 - Present · 8 mos

STAFF SOFTWARE ENGINEER
Paylocity · Full-time
Nov 2025 - Jun 2026 · 8 mos

SENIOR FRONTEND ENGINEER
Chili Piper · Contract
Aug 2024 - Nov 2025 · 1 yr 4 mos

TECHNICAL LEAD
Macromo · Part-time → Full-time
Sep 2021 - Aug 2024 · 3 yrs

SENIOR SOFTWARE ENGINEER
Outreach · Full-time
May 2021 - Aug 2023 · 2 yrs 4 mos

FRONTEND DEVELOPER
STRV · Full-time
Jul 2019 - May 2021 · 1 yr 11 mos

FULL STACK DEVELOPER
IBM · Full-time
Jun 2018 - Jul 2019 · 1 yr 2 mos

EXPERIENCE IN DETAIL

TECHNICAL LEAD · Kornel.me · Self-employed — Jul 2019 - Present · 7 yrs 5 mos

My sole proprietorship, used for client work and B2B contracts with companies.

- Built web, mobile and desktop apps, AI workflows and no-code / low-code automations for individual clients.
- Contributed to various open-source projects, including Jest, React, Vercel, Expo and Tailwind, and became a member of the styled-components org and a maintainer of Gatsby's Polish community.
- Published my own open-source packages, e.g. inclusive-organization-action, perfekt and branchlint-action, which were used, forked and contributed to by other developers.

AMBASSADOR · Cursor / SpaceXAI · Part-time — Apr 2026 - Present · 8 mos

SpaceX's AI company (formerly xAI, maker of Grok), which also acquired Cursor.

- Organized events like hackathons and build nights, created educational content and helped to grow and maintain the Cursor and SpaceXAI communities.
- Tested early releases, reported bugs and gave product feedback directly to the internal teams.

STAFF SOFTWARE ENGINEER · Paylocity · Full-time — Nov 2025 - Jun 2026 · 8 mos

Nasdaq-listed provider of payroll and HR software for US businesses.

- Migrated some of the remaining parts of a running legacy application while keeping them well covered with tests and stable for enterprise clients.
- Helped other product teams to move their projects to an Nx monorepo and migrate to a new React Aria-based design system as part of the Frontend Experiences team.

SENIOR FRONTEND ENGINEER · Chili Piper · Contract — Aug 2024 - Nov 2025 · 1 yr 4 mos

Lead routing and instant booking platform for B2B sales teams, used by LinkedIn, Shopify, Spotify and Twilio.

- Built integrations with external services and refactored foundational parts of the platform, like unified navigation, user tables, the browser extension and the connection between products.
- Drove AI adoption across the company, explained the no-code / low-code tools to Customer Success, Marketing and Sales teams, and presented advanced AI workflows to the engineering department.

TECHNICAL LEAD · Macromo · Part-time → Full-time — Sep 2021 - Aug 2024 · 3 yrs

Healthtech startup turning DNA, blood work and wearables data into personalized AI-driven health insights.

- Joined as the founding engineer, grew the engineering team to ~7 people and helped land the first client, close the ~$900K pre-seed, win a startup competition in Singapore and get featured on the Nasdaq billboard.
- Built the first few iterations of the mobile app largely solo and integrated Apple Health, wearables and the Macromo AI bioinformatics engine.

SENIOR SOFTWARE ENGINEER · Outreach · Full-time — May 2021 - Aug 2023 · 2 yrs 4 mos

Sales engagement platform used by revenue teams worldwide.

- Developed the web app and the Outreach Everywhere browser extension, which brought the platform into Salesforce, Gmail, Outlook and a few other integrated services, and was used daily by tens of thousands of users.
- Presented the latest tools and development best practices to the engineering department at internal meetings.

FRONTEND DEVELOPER · STRV · Full-time — Jul 2019 - May 2021 · 1 yr 11 mos

Award-winning digital product agency building mobile and web products for 400+ clients.

- Worked on Brightwheel, Rich Uncles and the CEO's website migration, contributed to internal code-quality tools and presented various libraries like Downshift, XState and perfekt, my own release manager used internally.
- Led a team of ~5 frontend developers on Rich Uncles, a real estate crowdfunding platform, and owned the stakeholder communication, task breakdown and sprint planning together with the PM.

FULL STACK DEVELOPER · IBM · Full-time — Jun 2018 - Jul 2019 · 1 yr 2 mos

IBM Security's X-Force Red, a global team of ethical hackers testing enterprise systems.

- Built full-stack features for IBM's X-Force Red Portal, where enterprise clients could schedule penetration tests.
- Helped to migrate the frontend application from Sass to styled-components, unit tests from Mocha to Jest and end-to-end tests from Selenium to Cypress, and introduced TypeScript to the codebase.
- Received IBM's Exceptional Achievement award and a monetary prize in 2018 for being one of the top external contributors to the open-source Carbon Design System project.